

## IN THE SPECIFICATION

**On page 11, please replace paragraph [028] with the following:**

G<sup>1</sup>

[028] The network based application software 230 is shown including three objects 232-236. It will be appreciated that the alternate embodiments can include a varying number of objects 232-236. The objects 232-236 and some or all of the methods associated with them 232-236 are exposed to the third [[part]] party application software. In one embodiment, the objects 232-236 include JavaScript objects 232-236. In another embodiment, the objects 232-236 include JScript objects 232-236. In yet another embodiment, the objects 232-236 include ActiveX Data Objects (ADO) 232-236.

**On page 11, please replace paragraph [029] with the following:**

O<sup>2</sup>

[029] Each object 232-236 is associated with a set of methods exposed to the third party software application. For example, the Application object [[can]] is associated with two methods entitled GetService and NewPropertySet that are exposed to the automation server 250. The GetService method can instantiate and return a new instance of the argument-specified service and the NewPropertySet method can construct a new property set object.

**On page 12, please replace paragraph [031] with the following:**

O<sup>3</sup>

[031] **Figure 3** illustrates an exemplary computer block diagram, which may be representative of the client machine shown in Figure 1. The block diagram is a high

level conceptual representation and may be implemented in a variety of ways and by various architectures. The bus system 302 interconnects a Central Processing Unit (CPU) 304, a ROM 306, a RAM 308, storage 310, a display 320, an audio 322, a keyboard 324, a pointer 326, miscellaneous input/output (I/O) devices 328, and communications 330. The bus system 302 may be for example, one or more of such buses as a system bus, a Peripheral Component Interconnect (PCI), an Advanced Graphics Port (AGP), a Small Computer System Interface (SCSI), and an Institute of Electrical and Electronics Engineers (IEEE) standard number 1394 (Fire Wire). The CPU 304 may be a single, multiple, or even a distributed computing resource. The ROM 306 may be any type of non-volatile memory that may be programmable such as mask programmable and flash. The RAM 308 may be, for example, static, dynamic, synchronous, asynchronous, or any combination. The call routines can be stored in the RAM 308 as a set of instructions to be executed.

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